



Summer Basketball Rules

General Rules: Boys and Girls

- I. Divisions will operate as 6u (ages 5-6), 8u, 10u, 12u and 14u
 - a. Age is determined as of September 1 of the prior year.
- II. Boys must play in Boys division
- III. Girls must play in Girls division
- IV. 6u will operate as a co-ed division

Try-outs / Draft

- I. Youth must participate in a try-out in the 8u, 10u, 12u and 14u divisions to be eligible for the draft. Youth that do not try-out will be randomly placed on teams by the Parks Recreation Department.
- II. 6u will not try out and coaches will conduct a blind draft of all players.
- III. Coaches may protect up to **two (2)** players prior to the draft. Any protected player will count as the top available draft choice(s) for that team.

Rosters

- I. Rosters may not exceed 10 players
- II. At the completion of the draft, coaches will have up to 30 minutes after the draft to conduct trades. After that time has passed, any request for trades must go through the Parks Recreation Department for prior approval.
- III. Once the draft is completed, only the Parks Recreation Department can add additional players to teams based on registration numbers and availability.

Game Play

- I. All games will have a running clock with the exception of the final two (2) minutes of each half.
- II. 6u and 8u will play four (4) six (6) minute quarters.
- III. 10u, 12u and 14u will play four (4) eight (8) minute quarters.

- IV. The clock stops only on timeouts and free throws. The game officials may use their discretion to stop the clock for injury, ball retrieval, etc.
- V. POINT SPREAD RULE: If one team is ahead by fifteen (15) or more points during the last two (2) minutes of each half, the clock will remain a running clock, except for timeouts and free throws.
- VI. TIMEOUTS: Each team shall be allowed four (4) one-minute timeouts per game. In case of overtime, each team shall be allowed one (1) additional one-minute timeout, as well as any timeouts remaining from regulation.
- VII. OVERTIME: If the score is tied at the end of regulation play, the following overtime rules will apply:
 - a. 6u game will end in a tie – no overtime.
 - b. 8u and 10u will play a two (2) minute overtime period.
 - c. 12u and 14u will play a three (3) minute overtime period.
- VIII. LANE VIOLATIONS
 - a. 6u, 8u and 10 will have 5 second lane violations
 - b. 12u and 14u will play by the official rules.
- IX. FULL COURT DEFENSE (PRESS)
 - a. 6u, 8u and 10u may only play full court defense in the last 2 minutes of each half.
 - b. 12u and 14u may play full court defense at any time.
 - c. If any team is 15 points or more points ahead, no full court defense may be played.
 - d. VIOLATION: Each team shall be issued one warning per half, in which the whistle is blown and the offended team brings the ball in play on their offensive front court at the mid-court opposite the scorer's table and team benches. Additional violations shall result in a technical foul.
- I. MINIMUM PLAYING TIME: Every player must play a minimum of half the game.

BASKET SPECIFICATIONS

- I. 6u and 8u will play with an 8 ½ ft goal height and free throw distance of 13'6".
- II. 10u will play with a 10 ft goal height and free throw distance of 13'6".
- III. 12u and 14u will play with a 10 ft goal height and free throw distance of 15'0".

BALL SIZE

- I. All girls divisions will use the official women's basketball.
- II. 6u, 8u and 10u will use the official women's basketball.
- III. 12u Boys and 14u Boys will use the regulation size basketball.